## Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 10696739 Effective October 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN OR SMALL ENTITY TYPE [ (Column 1) (Column 2) **TOTAL CLAIMS** RATE FEE FEE RATE BASIC FEE 770.00 BASIC FEE 385.00 OR NUMBER FILED NUMBER EXTRA **FOR** X\$18= TOTAL CHARGEABLE CLAIMS minus 20= ลห XS 9= OR Q 6 INDEPENDENT CLAIMS minus 3 = X86= <u>504</u> X43= OR MULTIPLE DEPENDENT CLAIM PRESENT +290= +145= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL OR TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) (Column 1) HIGHEST ADDI-CLAIMS ADDI-NUMBER PRESENT 4 REMAINING TIONAL RATE RATE TIONAL **PREVIOUSLY** AMENDMENT **AFTER EXTRA** FEE FEE AMENDMENT PAID FOR X\$18= X\$ 9= Minus Total OR Independent Minus X86= X43= OR: FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 1) (Column 2) HIGHEST CLAIMS ADDI-ADDI-PRESENT œ REMAINING NUMBER TIONAL RATE TIONAL RATE AFTER PREVIOUSLY **EXTRA AMENDMENT** FEE FEE **AMENDMENT** PAID FOR X\$18= Total Minus XS 9= OR Independent Minus X86= X43 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= -145= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) (Column 2) (Column 1) CLAIMS HIGHEST ADDI-ADDI-O NUMBER PRESENT REMAINING RATE TIONAL TIONAL RATE PREVIOUSLY **EXTRA** AMENDMENT AFTER FEE FEE **AMENDMENT** PAID FOR X\$18= Minus Total X\$ 9= OR Independent Minus \*\*\* X86= X43= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +290= +145= OR TOTAL If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL OR " If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT, FEE

--- If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.